

SPAWN



SPAWN

TODD McFARLANE
STORY

JONBOY
SZYMON KUDRANSKI
ART

LAURA MARTIN
FCO PLASCENCIA
COLOR

TOM ORZECOWSKI
LETTERING

JONBOY
COVER ART

TODD McFARLANE
EDITOR / ART ASSISTS

Publishing Coordinator
SHANNON BAILEY

Art Director
BEN TIMMRECK

Production Artist
ANDY ARIAS

Publisher For Image Comics
ERIC STEPHENSON

SPAWN CREATED BY
TODD McFARLANE

PREVIOUSLY IN SPAWN

Satan's messenger is sent to Earth to bargain with Spawn. He is told to give Satan his Costume or Wanda's soul will end up lost forever. Spawn, refusing the deal, battles the demon and as a result of losing the fight, the demon is forced to return to Satan in a permanent human form.

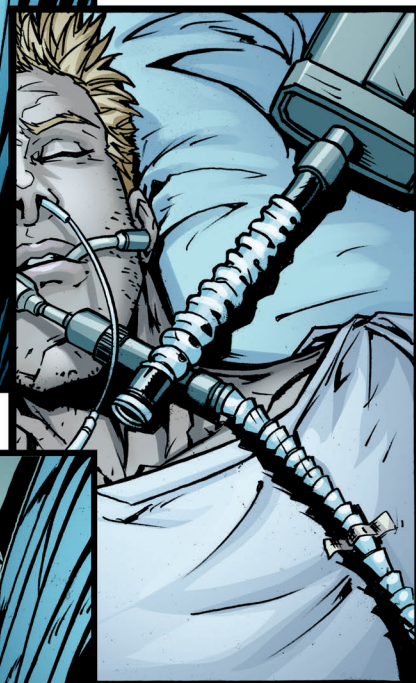
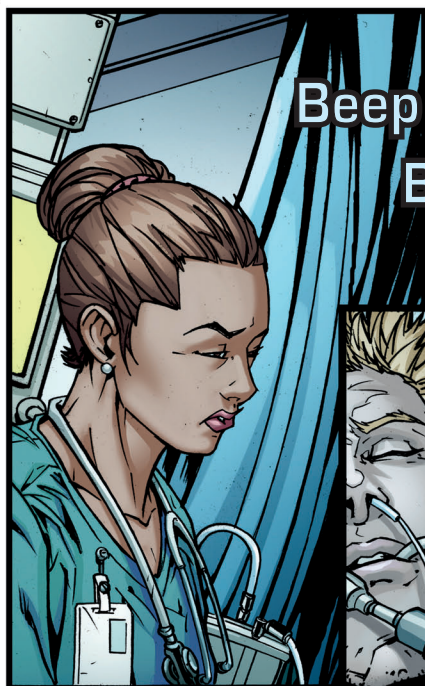
Following the fight, Al pays his respect at Wanda's funeral. Afterwards, Al visits an extremely distraught Terry, who blames Al for Wanda's death. He asks Terry information about the day Wanda was killed and reluctantly, Terry tells him. Before he leaves, Al puts a protection on the family and erases any memory of him ever coming to visit the Fitzgerald household.



Beep

Beep

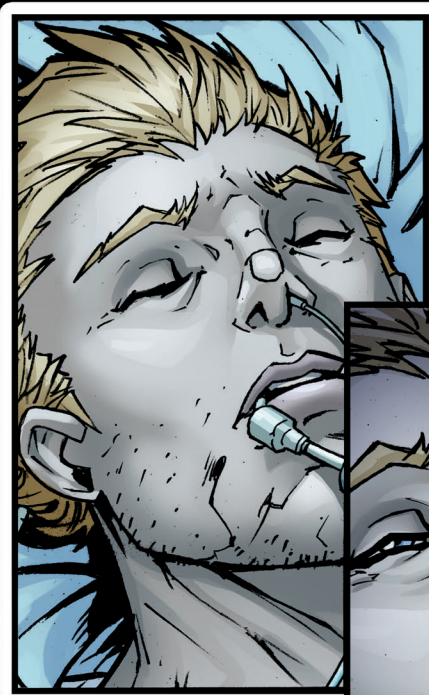
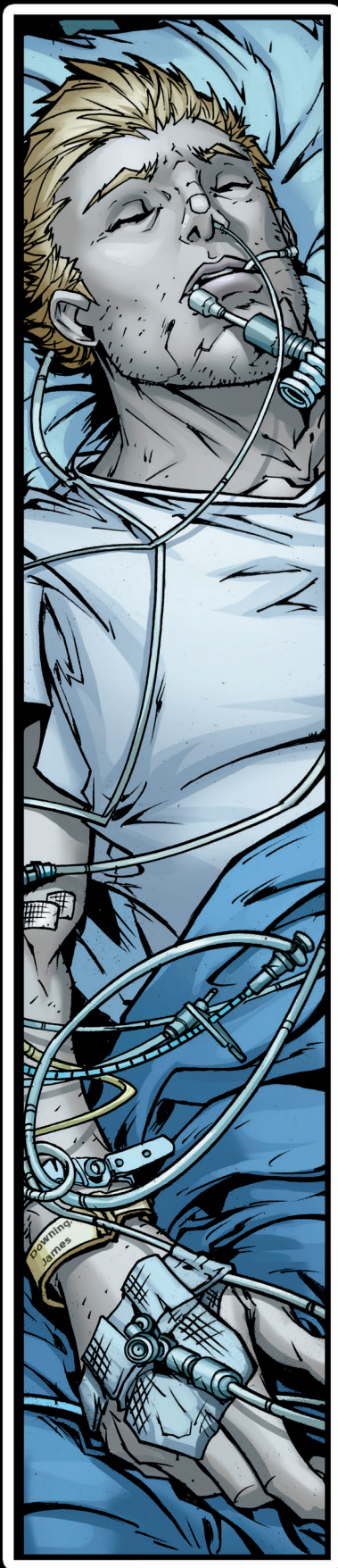
Beep Beep



DOWNING,
JIM
RM. 923

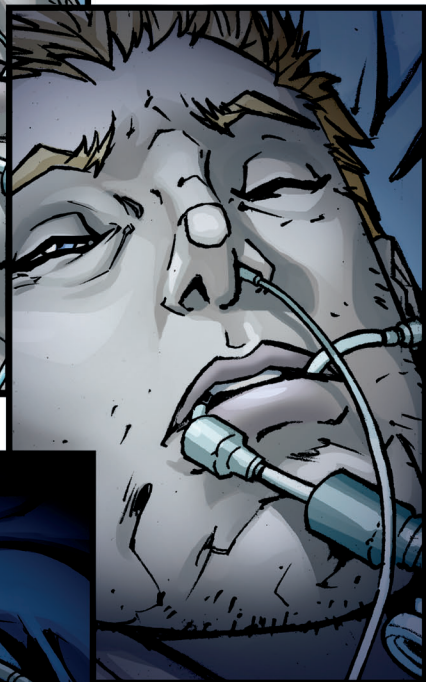
"... AS MENTIONED
EARLIER, WE WANTED
TO BRING YOU AN
UPDATE ON THE
CURRENT CONDITION
OF JIM DOWNING."





"THE UNFORTUNATE
AFTERMATH OF NEW YORK
CITY'S MYSTERIOUS ATTACK
BY BILLIONS OF INSECTS
NOT ONLY CAUSED DAMAGE
TO THOUSANDS OF BUILDINGS,
BUT TOOK ITS TOLL ON
THE PEOPLE OF THE CITY
AS WELL.*

* See issue 250 - Todd



"MR. DOWNING WAS ONE OF
THEM. AS MOST OF YOU KNOW,
HE HAD APPEARED SEEMINGLY
OUT OF NOWHERE. FOR A
TIME HE GAVE GREAT HOPE TO
THOSE AROUND THE WORLD
LOOKING FOR A WAY TO CURE
THE AFFLICTIONS MEDICAL
SCIENCE COULD NOT.

"HE WAS, AS SOME
CALLED HIM, A MODERN
DAY MESSIAH.

"HIS NEWLY ANNOUNCED
FOUNDATION WAS TO BE
AT THE CENTER WHERE
DOWNING WOULD USE
THOSE HEALING POWERS
TO HELP OTHERS..."



CNR



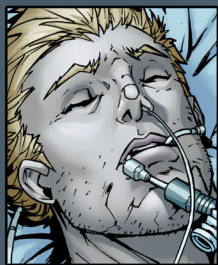
"...BUT AS REPORTED LAST WEEK, HIS BODY WAS RECOVERED, ALONG WITH DOZENS OF OTHERS BY THE NATIONAL GUARD. THOUGH HE DIDN'T APPEAR TO HAVE ANY LIFE THREATENING INJURIES, HE HAD ONCE AGAIN LAPSED INTO A COMA. VIEWERS WILL RECALL THAT IT WAS ONLY A FEW MONTHS AGO THAT MR. DOWNING CAME ONTO THE PUBLIC STAGE AFTER WAKING FROM A LONG STANDING COMA. AT THAT POINT HE HAD NO KNOWN IDENTITY AND NO IDENTIFIABLE PAST. NO ONE FROM ANY GOVERNMENT OR SOCIAL AGENCY, THEN OR SINCE, COULD TELL US WHERE HE CAME FROM.

WITH THIS NEW DEVELOPMENT, WE MAY NEVER HAVE ANY ANSWERS AS TO WHO HE REALLY IS AND WHERE THOSE POWERS CAME FROM. DOCTORS CAN ONLY SAY THAT THERE IS NO WAY OF KNOWING WHEN HE WILL AWAKEN ONCE MORE."



"THE SADDEST PART OF THIS SITUATION IS THE DISAPPOINTMENT FELT BY COUNTLESS DESPERATE PEOPLE THE WORLD OVER. MR. DOWNING HAD GIVEN HOPE TO THOSE WHO HAD BEEN PRAYING THAT THEY, OR THEIR LOVED ONES, WOULD SOMEHOW BE 'SAVED' BY HIS HEALING ABILITIES. CONSTRUCTION HAS STOPPED ON THE FACILITY THAT WAS TO HOUSE HIS NEW FOUNDATION. BILLIONAIRE INDUSTRIALIST MATTHEW RAMUS, WHO WAS FUNDING THE ENDEAVOR, SAID HE WILL DO EVERYTHING HE CAN TO FIND HELP FOR THOSE MOST IN NEED. AT THE SAME TIME, HE PROMISED TO GET MR. DOWNING THE BEST DOCTORS MONEY CAN BUY.

CRITICS ARE SUGGESTING ALL OF THIS MAY HAVE JUST BEEN A CLEVER PLOY BY MR. RAMUS TO LIFT PUBLIC OPINION TOWARD HIS COMPANY'S BRANDS. SOME WALL STREET INSIDERS ARE SUGGESTING THAT HE MAY HAVE BEEN USING DOWNING AS A SMOKE-SCREEN WHILE SEVERAL OF HIS GLOBAL HOLDINGS FACE LEGAL BATTLES OVER THEIR ENVIRONMENTAL LAPSES."



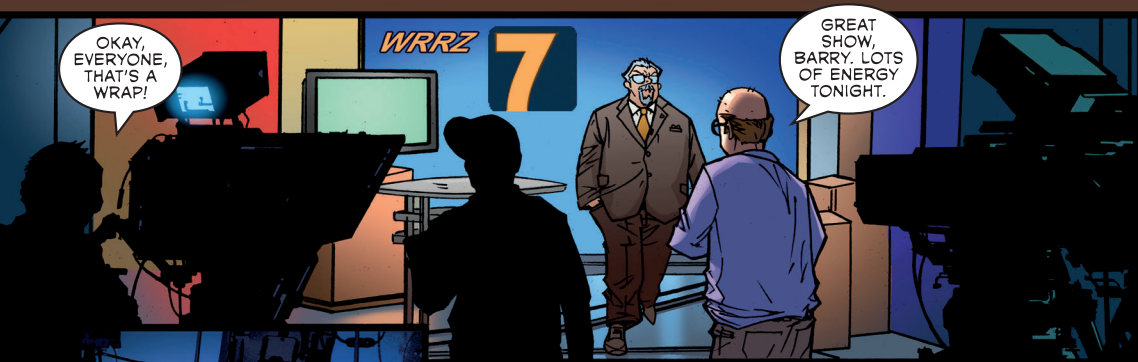
7

WRRZ

"LOOK... I GET IT! HONESTLY, I DO.

YOU'RE PUPPETS. ALWAYS HAVE BEEN, ALWAYS WILL BE. YOU DON'T REALLY CARE THAT IT WAS NEVER DEFINITELY PROVED THAT MR. DOWNING COULD ACTUALLY DO HIS 'HEALING THING' WHENEVER HE WANTED. **ALL YOU SUCKERS** JUST TOOK HIS WORD FOR IT! **YOU'RE PATHETIC!**

HE WAS A CON MAN. A SNAKE OIL SALESMAN. AND INSTEAD OF US QUESTIONING THE VIABILITY OF WHAT HE COULD OR COULDN'T DO... WE MADE HIM A MEDIA DARLING. A SEX SYMBOL. HELL, YOU EVEN STARTED A WEBSITE CALLING HIM THE "**SECOND COMING**." THAT'S HOW **DESPERATE AND BROKEN** OUR COUNTRY HAS BECOME! THAT WE PUT ALL OUR FAITH INTO A MAN WHO **COULDN'T EVEN TELL US** WHO HE WAS! SO, SEND ME YOUR NASTY EMAILS IF YOU WANT, BUT I'M GLAD HE'S IN A COMA! I GUESS YOU'RE ALL GOING TO HAVE TO FIND ANOTHER **FRAUD** TO GIVE MEANING TO YOUR **RIDICULOUS LIVES!**"



OKAY,
EVERYONE,
THAT'S A
WRAP!

GREAT
SHOW,
BARRY. LOTS
OF ENERGY
TONIGHT.



IT'S NOT
ENERGY! IT'S
THE TRUTH.
THAT'S WHAT
MAKES IT
EASY.

TELL
THE STAFF
TO LEAVE ME
ALONE FOR
A FEW HOURS.
I NEED TO
MAKE SOME
PHONE
CALLS.



WANDA
BLAKE.

WHAT
DID YOU
DEMONS
TO DO TO
HER?



UH?

I NEVER
TOUCHED
HER!



THEN
WHO
DID?

SMASHH

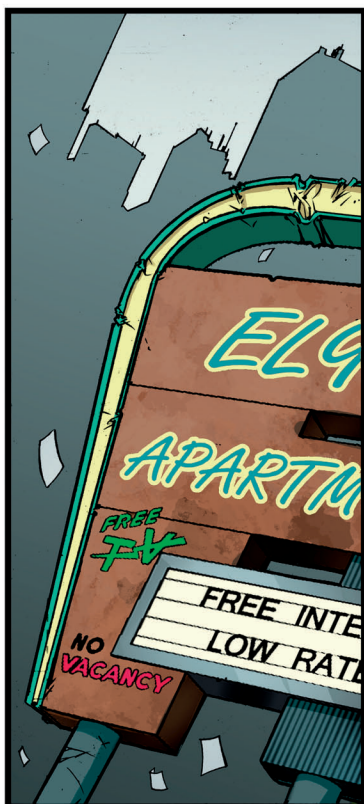
WAS
IT **BELIAL**?
DID HE GIVE
THE ORDERS?
OR WAS IT
SOMEONE
ELSE?

THEY'LL
KILL ME
IF I...

I'LL
KILL YOU
IF YOU
DON'T.

TELL ME
WHERE
THEY TOOK
HER.

**'THE
TUNNEL!'**
THEY SAID THEY
WERE GOING TO
TORTURE HER IN THE
TUNNEL... AFTER
THEY KILLED
HER.



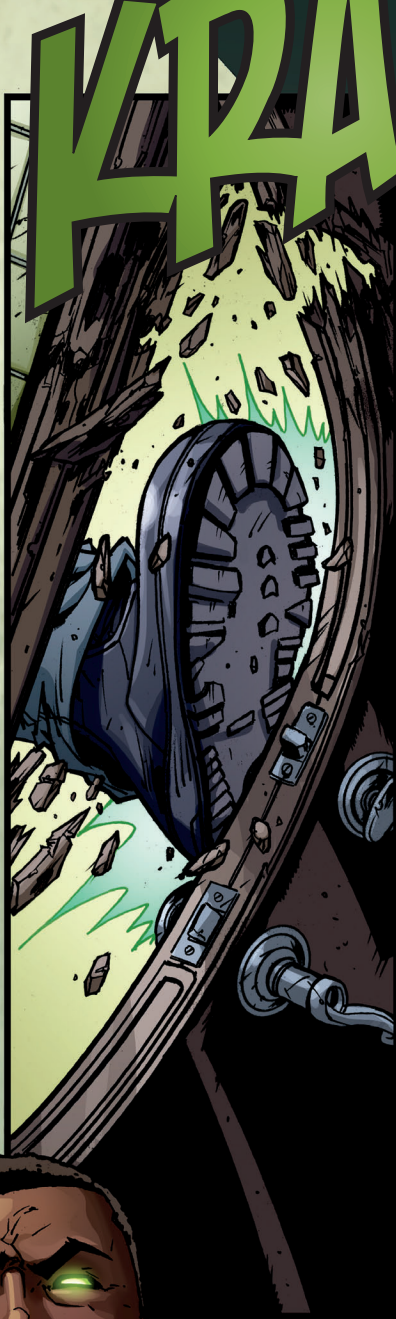
STRANGE...



...THE FASCINATION HUMANS HAVE WITH THINGS THEY KNOW NOTHING ABOUT. IT MUST BE THE VISUALS THEY'RE ATTRACTED TO.

THOUGH I DON'T UNDERSTAND WHAT'S SO SPECIAL ABOUT THIS GUY'S ART. AND THESE SILLY CHARACTERS. IT DOESN'T MAKE ANY SENSE.

REALLY, A GUY WITH SPIDER POWERS?



GET UP
AND
WIPE YOUR
ASS.

WE
NEED TO
TALK.

IT CAN'T
WAIT A FEW
MINUTES?



NO.
IT
CAN'T.

'THE
TUNNEL.'
WHERE IS IT
AND HOW
DO I GET
TO IT?



THE
TUNNEL!?
YOU WANT TO
GO TO THE
TUNNEL?

DO YOU
EVEN KNOW
WHAT THAT IS?
IF YOU DID, YOU
WOULDN'T BE
ASKING ME
ABOUT IT.



WHY?
BECAUSE
I'LL BE
AFRAID?

I DON'T GIVE
A SHIT WHAT
SATAN OR YOUR
GOD HAVE CREATED
TO PROTECT THEMSELVES.
IF YOU HAVEN'T FIGURED
IT OUT-- 'FEAR'
ISN'T SOMETHING I
ACKNOWLEDGE ANY-
MORE. NOW... YOU
GOING TO HELP
ME OR NOT?

I'M
NOT THE
BAD GUY
HERE, AL..
TAKE IT
EASY.



SO YOU
KEEP SAYING.
THEN SHOW
ME AND STOP
TALKING
ABOUT IT.

LISTEN TO
ME. YOU CAN'T GET THERE
ON YOUR OWN. IT'S IMPOSSIBLE
FOR SOMEONE WHO WAS HUMAN
TO GET THERE. YOU NEED TWO KEYS
TO UNLOCK THE ENTRANCE. ONE
HAS TO BE AN ANGEL. THE OTHER,
A DEMON. AND BOTH NEED TO
COME WILLINGLY.

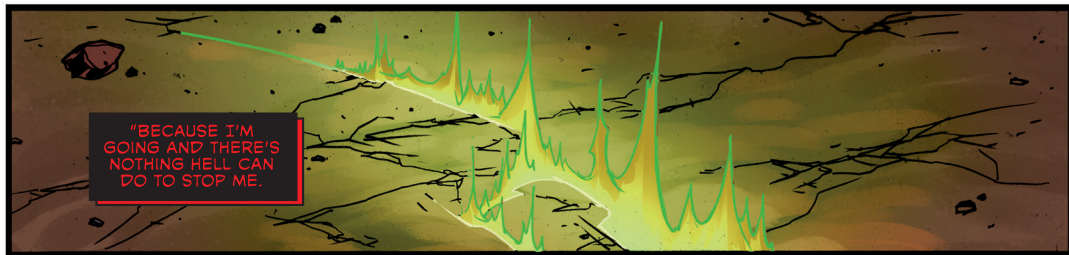
I CAN BE
ONE OF YOUR
KEYS. BUT EVEN IF
WE COULD GET PAST
THE FIRST BARRIER...
IT'S A MAZE. A BLACK,
INFINITE MAZE TO
GET TO THE TUNNEL
ITSELF. WE COULD
GET LOST FOR A
CENTURY IN
THERE.

I DON'T
PLAN ON
DOING
THAT...





"... I JUST NEED
SOMEONE TO POINT
ME IN THE RIGHT
DIRECTION."



"BECAUSE I'M
GOING AND THERE'S
NOTHING HELL CAN
DO TO STOP ME."

"NOTHING."



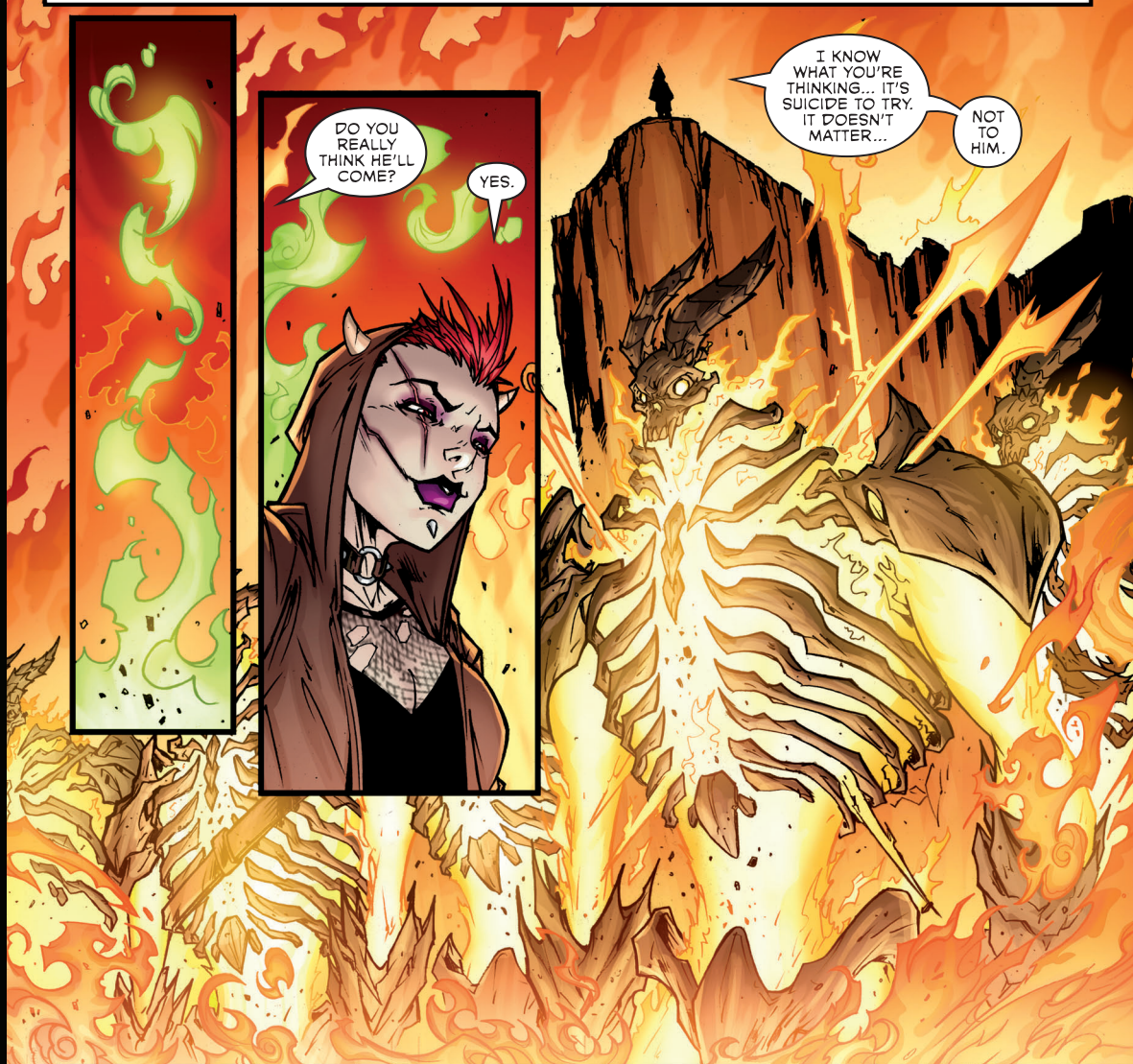
DO YOU
REALLY
THINK HE'LL
COME?

YES.



I KNOW
WHAT YOU'RE
THINKING... IT'S
SUICIDE TO TRY.
IT DOESN'T
MATTER...

NOT
TO
HIM.





THEN WE'LL
DO TO HIM WHAT
WE'VE DONE TO
ALL THE OTHERS
THAT TRIED.

THAT'S WHAT
I'M COUNTING ON.
WHY YOU WERE
PICKED FOR THIS
MISSION.



YOU'VE
NEVER FAILED
TO STOP ANY
INTRUDER. AND OUR
LORD HAS NEVER
NEEDED TO BE
BOtherED BY ANY
BREACH.

AND HE
WON'T THIS
TIME,
EITHER.



DO YOU
WANT HIM
TAKEN
PRISONER?

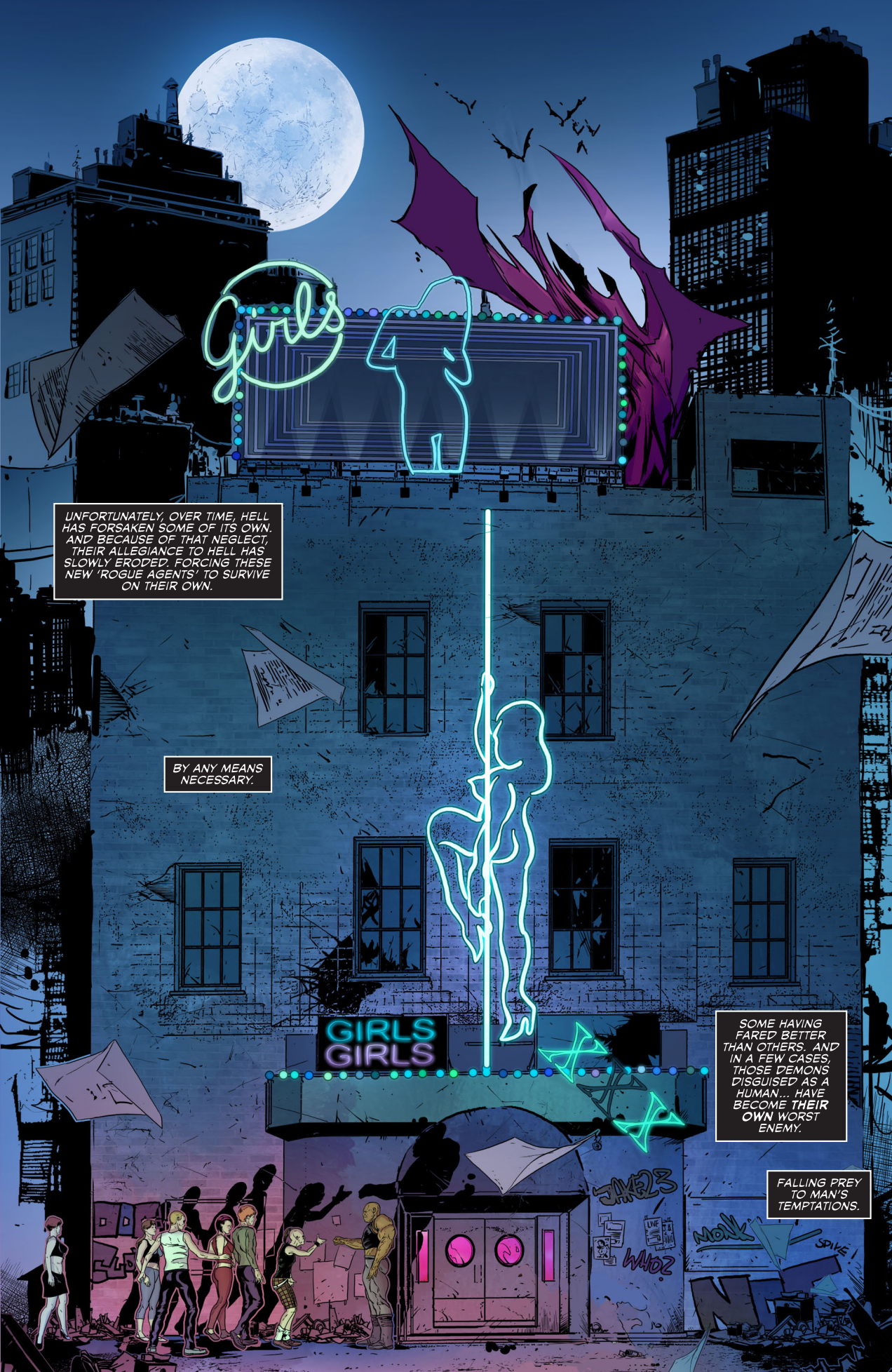
SORT
OF.

SATAN
WANTS THE
COSTUME. THAT'S
ALL. CAPTURE THAT
AND HE DOESN'T
CARE WHAT YOU
DO TO THE
HUMAN.



AND JUST
LIKE HE DID WHEN
HE HEALED ME FROM
MY INJURIES, HE'LL
REWARD YOU FOR
YOUR EFFORTS. YOU
AND YOUR ENTIRE
ARMY.

YOU'LL ALL
BASK IN THE
GLOW OF OUR
MASTER'S
GRATITUDE.



UNFORTUNATELY, OVER TIME, HELL HAS FORSAKEN SOME OF ITS OWN, AND BECAUSE OF THAT NEGLECT, THEIR ALLEGIANCE TO HELL HAS SLOWLY ERODED, FORCING THESE NEW 'ROGUE AGENTS' TO SURVIVE ON THEIR OWN.

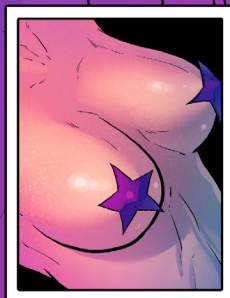
BY ANY MEANS NECESSARY.

SOME HAVING FARED BETTER THAN OTHERS, AND IN A FEW CASES, THOSE DEMONS DISGUISED AS A HUMAN... HAVE BECOME THEIR OWN WORST ENEMY.

FALLING PREY TO MAN'S TEMPTATIONS.

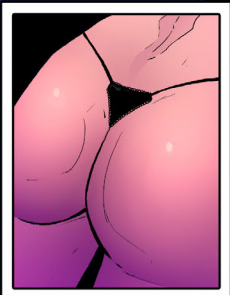


BUT IN TIME, THOSE
FORSAKEN AGENTS WILL
ULTIMATELY SHOW THE
WORLD IF THEIR PAIN
WAS REAL....



HEY,
BIG FELLA,
LOOKING'S FREE.
SO HOW ABOUT
YOU BUY US A
DRINK?



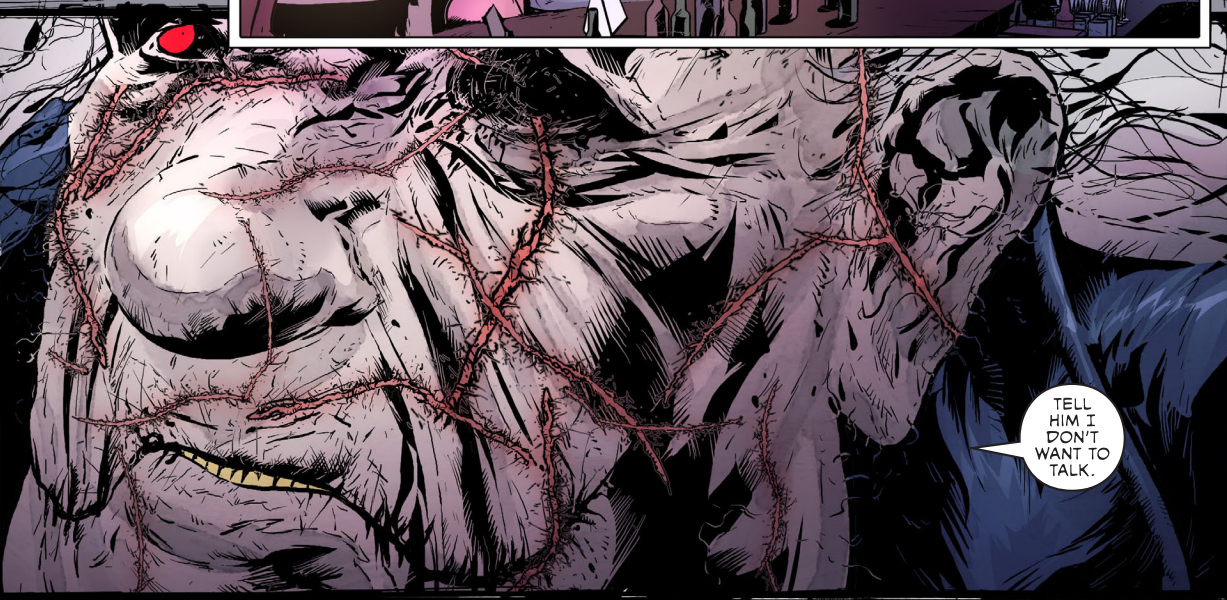


...OR IF IT WAS JUST
SOME FANTASY. AN ACT
TO CONVINCE THE WORLD
THEY APPEARED WEAK.



FINE...
HAVE IT
YOUR
WAY.







THAT'S
TOO BAD.
I'M NOT
GIVING
YOU A
CHOICE.

SIMMONS?!

JEEZ!...
HOW'D
YOU...?

HOW'D I
REGENERATE
MY HEADLESS
CORPSE? THE
CORPSE YOU
HID IN THE
ALLEYS?

MAYBE
I'LL TELL YOU
ANOTHER DAY.
THAT'S NOT WHY I'M
HERE. SEE, I NEED TO
EXTRACT A LITTLE INFO
AND YOU'RE JUST THE
GUY I'M LOOKING
FOR. NOW SCOOT
YOUR FAT ASS
OVER.



YOU
DON'T
SCARE
ME.

I SHOULD.
'CAUSE I'VE
BEEN DOING MY
HOMEWORK AND
I HEAR YOU CAN'T
SHAPE SHIFT ANY-
MORE. THAT'S
A SHAME.

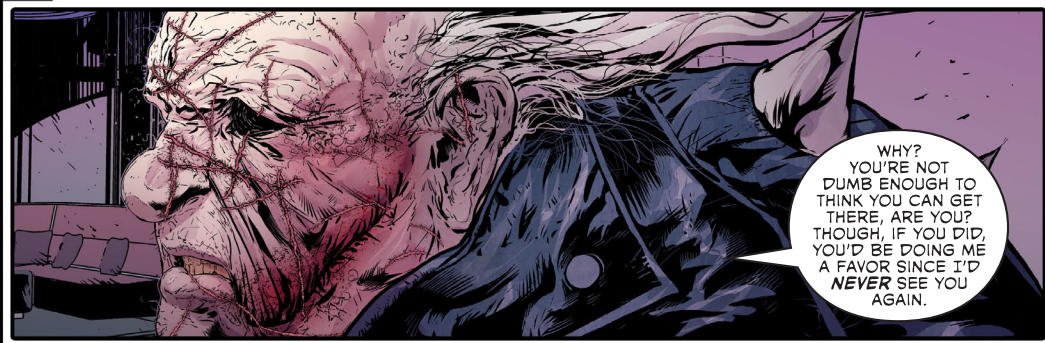
OH, YEAH?
I BET THAT'S
BREAKING
YOUR HEART.



DID YOU TELL DOWNING HOW TO DO THAT TO ME, OR DID HE DO THAT ALL BY HIMSELF?

DOWNING WAS HIS OWN MAN. I'M SURE HE DID WHAT HE NEEDED TO.

BUT LET ME ASK YOU--WHAT DO YOU KNOW ABOUT **'THE TUNNEL?'**



WHY? YOU'RE NOT DUMB ENOUGH TO THINK YOU CAN GET THERE, ARE YOU? THOUGH, IF YOU DID, YOU'D BE DOING ME A FAVOR SINCE I'D **NEVER** SEE YOU AGAIN.



SO... WHAT'S OUR NEXT TOPIC?

WE'RE STILL ON IT. 'THE TUNNEL,' I NEED TO GET THERE. FAST. I'M BETTING YOU CAN HELP ME WITH THAT.

MAYBE. WHAT'S YOUR RUSH?

I WANT TO KILL SATAN. THEN STOP GOD FROM MESSING WITH US.

YOU'RE GOING TO TAKE THEM BOTH ON?

YEP.

WHY **DIDN'T** YOU SAY THAT IN THE FIRST PLACE? LET'S GET OUT OF HERE.



WATCH IT, OLD MAN!



I'LL WATCH MYSELF ALL RIGHT.



A REAR DOOR GIVES
THEM THEIR PRIVACY.

NOW
WHAT?

I NEED
YOU TO TURN
INTO SPAWN.
AND DON'T ASK
WHY. **JUST
DO IT!**

THE PROBLEM
WITH YOU SPAWNS
IS YOU'RE **STUPID!**
YOU ALWAYS HAVE
BEEN. EVEN WHEN THINGS
ARE RIGHT IN FRONT
OF YOU... YOU CAN'T
FIGURE IT OUT.

I DON'T
HAVE TIME
FOR YOUR RANTS.
I JUST WANT TO
KNOW HOW TO
GET TO THE
TUNNEL.

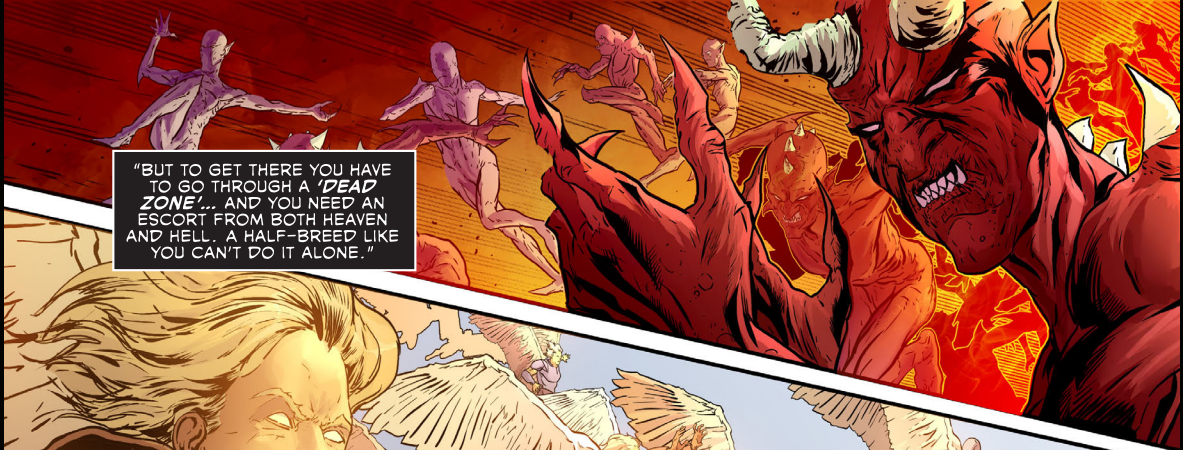
YOU
ALREADY
KNOW HOW
TO GET THERE.
YOU ALWAYS
HAVE.

I'M
LOSING MY
PATIENCE,
CLOWN!

RIGHT
THERE! THE
WHITE MARK--
ON YOUR CHEST.
WHAT DO YOU
THINK THAT
IS?

IT'S A MAP.
A MAP THAT LEADS
YOU STRAIGHT TO
SATAN HIMSELF.
FOLLOW THAT ROUTE
AND EVENTUALLY
YOU'LL GET WHERE
YOU WANT.





"BUT TO GET THERE YOU HAVE TO GO THROUGH A 'DEAD ZONE'... AND YOU NEED AN ESCORT FROM BOTH HEAVEN AND HELL. A HALF-BREED LIKE YOU CAN'T DO IT ALONE."



I'M TALKING TRUE HELL-BORN. THEN YOU'LL NEED TO FIND A HEAVEN-BORN ESCORT. AND I SURE AS SHIT DON'T KNOW WHERE TO FIND ONE OF THOSE.

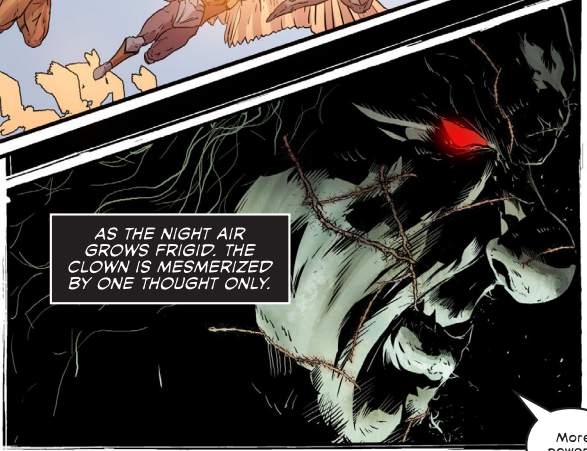
LET ME WORRY ABOUT THAT. BUT YOU'RE GOING TO BE MY HELL PIECE.

WHAT!?

I'M ASSUMING I DON'T HAVE A CHOICE. SO TELL ME. WHAT'S IN IT FOR ME?

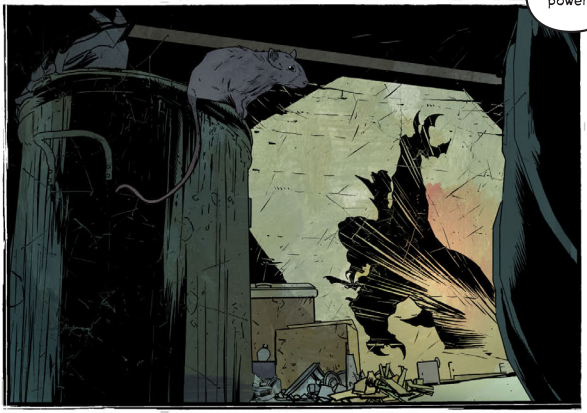


I'LL GIVE YOU ENOUGH POWER TO SHAPE SHIFT AGAIN. IN THE MEANTIME, I'LL BE BACK IN AN HOUR.



AS THE NIGHT AIR GROWS FRIGID, THE CLOWN IS MESMERIZED BY ONE THOUGHT ONLY.

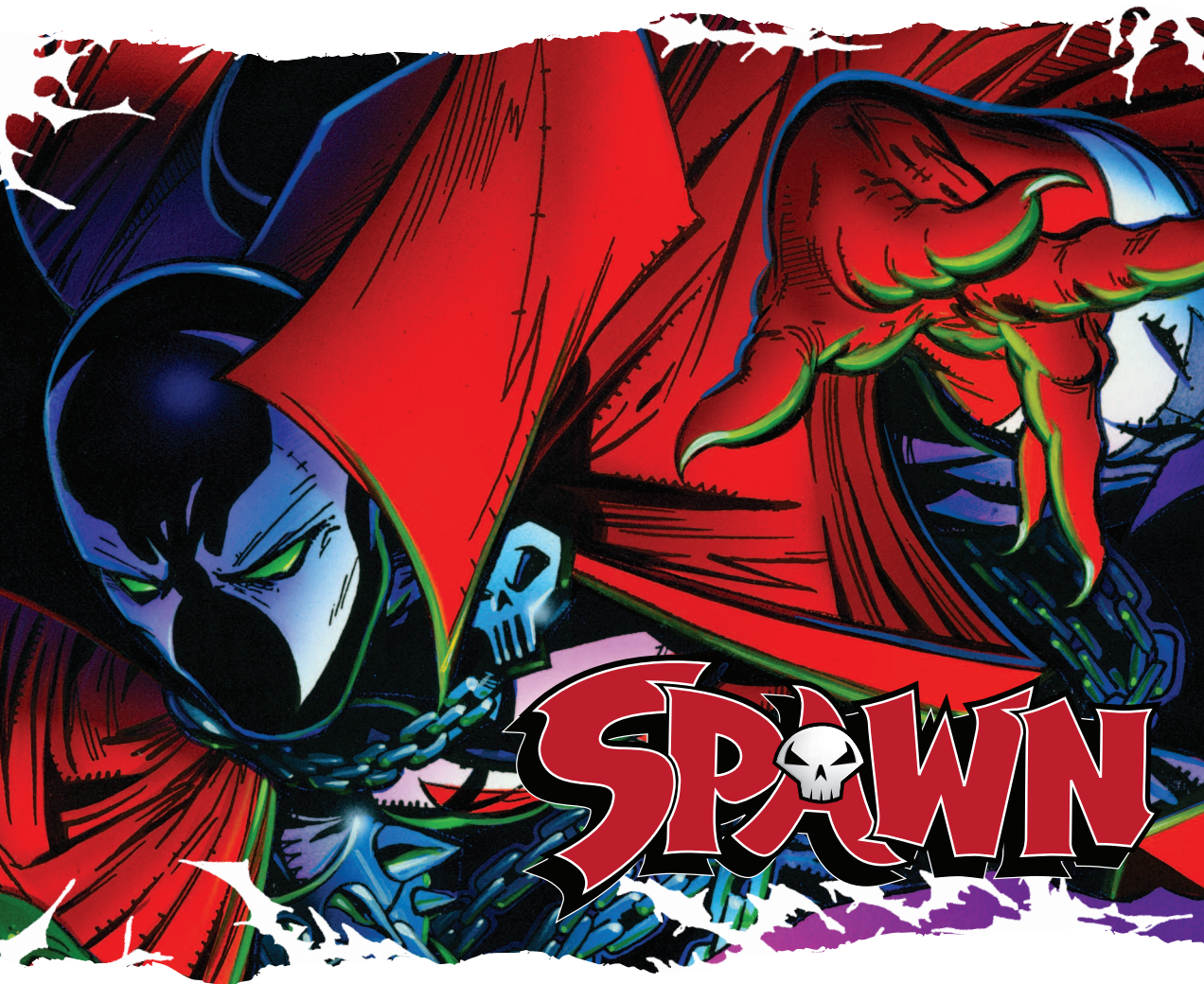
More power...





...I WAS
HOPING
YOU'D
**SAY
THAT!**

NEXT: into the **ABYSS...** towards **THE TUNNEL'**



SPAWN WHEREVER YOU ARE.

The ENTIRE *Spawn* comic library and *Spawn Origins Collection* Volumes 1 – 20 is now available in digital format from ComiXology, iBooks, Google Play, and imagecomics.com. Fans can immerse themselves with 23 years and 250+ issues of *Spawn* with the simple swipe of a fingertip. *Spawn* is one of the world's best-selling and longest-running independent monthly comic books, known for its hyper-detailed art from its creator, **Todd McFarlane**. Now you can read the entire series wherever you are.

ALL ISSUES
AVAILABLE NOW DIGITALLY





SPAWNING GROUND

Hello all,

After a quiet few months, we are picking up in McFarlane news again. First of all, Todd attended a GameStop Convention in Vegas a few weeks back to show the retailers and fans all of the cool new HBO's *Game of Thrones* and AMC's *The Walking Dead* construction sets we have coming out in the fall.

Finally, we have launched our NEW McFarlane website! There is all kinds of information about products, projects and of course, the SPAWN comic! Some of the highlights of the website include: a where to buy feature for all toys and comics, a wish list and 'my collection' creator. The best part (I think) is Todd's blog! Check it out at mcfarlane.com.

Next month, Todd will be attending New York Comic Con with McFarlane Toys. His schedule is jammed packed showing off awesome toys, hosting free autograph sessions and even speaking in a panel or two. Information about his schedule will be posted on McFarlane.com and his blog (*ToddFather Talk*) when it becomes available.

For this week's Spawning Ground, we wanted to spotlight someone who has been with *Spawn* and Todd since the beginning. There are not many people who can say they've been on a book from issue #1, let alone be on a series for 256 issues! Tom Orzechowski has lettered a whole lot of comics for a great range of publishers over a good many years. He did his first logo, for a zine, at age 14, and began lettering for Marvel five years later. His influences include '60s comics, '40s sheet music and '20's sign painting. Projects include *Spawn*, of which he lettered #1 and has worked on every issue since; seventeen years on *Uncanny X-Men*; *Manara Library*; *Scooby-Doo*; *Ghost in the Shell*; and many others.

Enjoy!

Shannon Bailey
Publishing Coordinator

1. How did you first come to work with Todd?

Marvel had a creator-owned line of comics, called Epic, in the 1980s. Todd's first published work was there, on a few stories in Steve Englehart's comic *Coyote*, which I was lettering. That was in 1985. Todd then worked for DC for a year or so, which is when he and I first met face-to-face at the San Diego Comic-Con. I believe he got his first Marvel script within a few days of getting home from that con, and that led quickly to *Hulk* and then *Spider-Man*. Meanwhile, I was lettering most of the *X-Men* related books. We had different editors, and so none of his Marvel books came my way.

2. What has made you want to work with Todd for all of these years?

Todd is never boring. I was among the first two or three people he called when he was developing *Spawn*, and that was really flattering. I'd quit *X-Men* a few months earlier, and was in the market for something new that I could get my hooks into. Out of nowhere came he called with the offer to work on something intense, where I could really cut loose. Was I interested? Heck yeah, let's talk business. That was 23 years ago. The book is still intense. I'm staying put.

letterspage@mcFarlane.com

P.O. Box 12230
Tempe, AZ 85284-0038

twitter.com/Todd_McFarlane
www.Facebook.com/liketoddmcFarlane

3. How has the industry changed since you first started and what has changed most?

My start at Marvel was in 1973. Comics were 20¢ and you could buy them at drug stores, corner stores, pretty much everywhere. Everyone saw comics all the time and so there were comics for everyone. Romance. Humor. Kid comics. When the comic shops became widespread, superheroes and suspense books were pretty much all you'd see. Image Comics started just as tastes were pushing out again. There are a lot of people reading the books now who've never read a costume hero comic. Image has been a part of that.

4. What do you find most challenging about being a letterer?

The biggest impact on me personally has been the shift away from pen and ink. Digital media can save a lot of time, but it's not as personable. The challenge is to get the crazy spontaneity into the fonts.

5. What do you love about being a letterer?

It's very satisfying to take the script bits, the balloons, captions and sound effects, and make them match the flow of the artwork. You can't just place those things into the corners of the panels to get them out of the way. Comics today aren't drawn with the tops of the panels left blank to hold the dialogue. So, it's a

matter of complimenting the script and artwork equally. You want a seamless outcome. If the balloons are placed sensibly within the artist's compositions, they won't have the appearance of being in the way. I've done workshops on this, titled "Lettering As Cosmetic Surgery: What To Do When The Art Is In The Way Of The Script." Big fun!

6. What is your process?

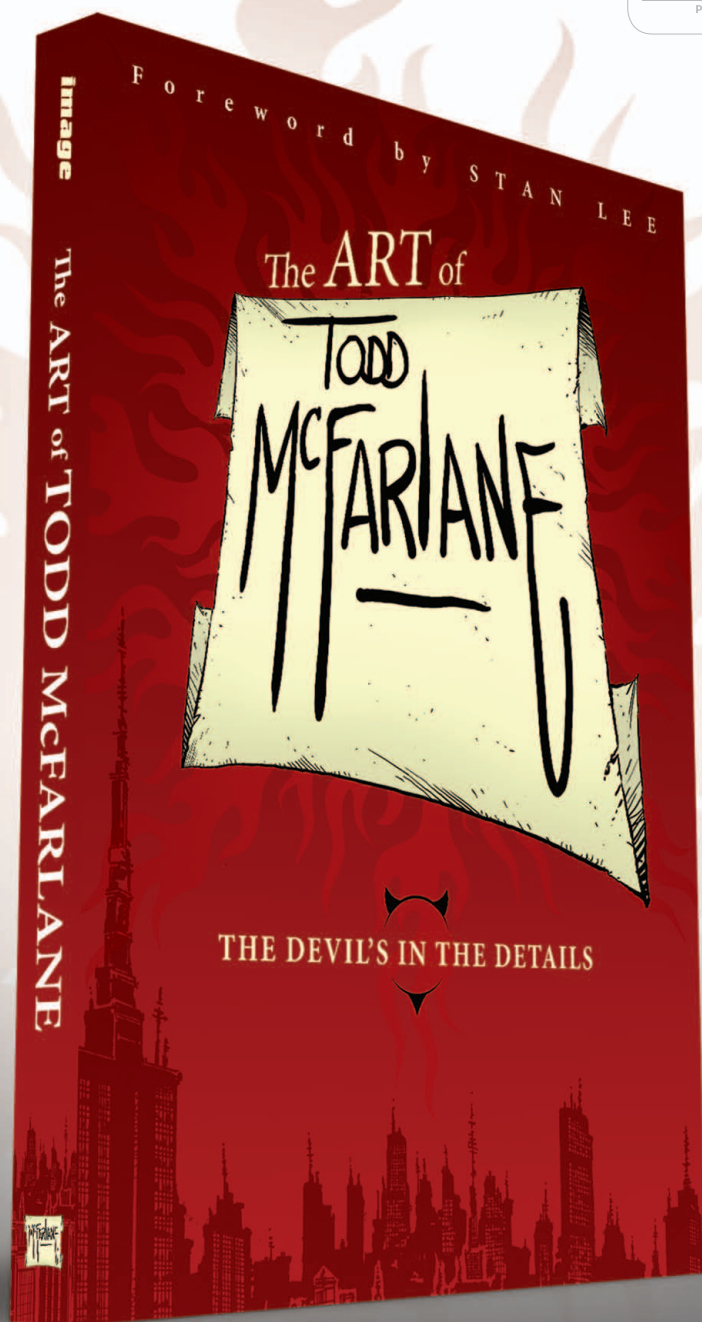
The lettering is done in Adobe Illustrator. It's possible to do the job in Photoshop, InDesign or Manga Studio, but there's a lot less flexibility that way.

7. Any advice for someone looking to getting into lettering comics?

The competition is fierce. Get familiar with the best work that was done, past and present, on story titles and sound effects. Buy new fonts every so often, including a few that not everyone else is using. The font vendors have tutorials on page design, as well as on how to do clever & easy effects. They're all worth the practice time. The more time you spend learning the basics, the faster your work will go. But, I repeat: the competition is fierce, and that includes me!



NEXT ISSUE
Spawn enters The Tunnel.



**SOFT
COVER
EDITION
IN STORES
NOW**

THE ART OF TODD McFARLANE: THE DEVIL'S IN THE DETAILS IS A VISUAL BIOGRAPHY CELEBRATING 30 YEARS OF ARTWORK FROM ONE OF THE COMIC INDUSTRY'S MOST POPULAR AND ICONIC ARTIST PERSONALITIES.

Follow McFarlane's creative output, starting at his formative years as a comic book fan mimicking his favorite artists all the way through his first published work and subsequent rise to comic book stardom. This book has it ALL: beloved DC and Marvel Comics characters, Todd's history making move of helping found Image Comics and subsequent introduction of his own creative brainchild, *Spawn*, plus art and sketches you've never seen before! Also, get an exclusive look at McFarlane's forays into various media (toys, film, animation, music videos, video games), putting his creative stamp on all of them with his signature eye-catching imagery.

**DON'T MISS THE FIRST AND ONLY ART BOOK DOCUMENTING ONE
OF THE COMIC INDUSTRY'S MOST LEGENDARY ARTISTS.**

HALO 5

ACTION FIGURES

FALL 2015

C U A R D I A N S



SPARTAN ATHLON



SPARTAN FRED



SPARTAN KELLY



MASTER CHIEF



SPARTAN LOCKE



SPARTAN TANAKA



SPARTAN ATHLON



SPARTAN CENTURION



SPARTAN TECHNICIAN



SPARTAN LOCKE



HELMETED 10" SPARTAN LOCKE
AND EXCLUSIVE
UNHELMETED 10" SPARTAN LOCKE

10-INCH FIGURES

6-INCH ACTION FIGURE EXCLUSIVES

PHOTOS ARE OF ACTION FIGURE PROTOTYPES. FINAL PRODUCT SUBJECT TO CHANGE. *WARNING: CHOKING HAZARD - Small parts. Not for children under 3 years. © 2015 Microsoft Corporation. All Rights Reserved. Microsoft, Halo, the Halo logo, the Halo 5 logo, and the Halo 5 logo are trademarks of the Microsoft Group of Companies. © 2015 THQ Entertainment, Inc. All Rights Reserved. All other marks and logos displayed are trademarks of THQ Entertainment, Inc.

Microsoft
Studios

343
INDUSTRIES

McFARLANE TOYS

KELLY SUE DECONNICK

VALENTINE DE LANDRO

BITCH PLANET

VOLUME 1

"THERE'S A NEW SCI-FI WOMEN-IN-PRISON COMIC IN TOWN: *BITCH PLANET*"

-*BITCH MAGAZINE*

"A REFRESHING FORAY INTO THE FEMINIST EXPLOITATION GENRE."

-*THE GUARDIAN*

"WOULD YOU BE INTERESTED IN A BLEAKER *ORANGE IS THE NEW BLACK*, WITHOUT THE LILY-WHITE LEAD, IN SPACE? ...PICK UP *BITCH PLANET*."

-*THE MARY SUE*

"MEET '*BITCH PLANET*,' YOUR '*BOLD, BEAUTIFUL, AND BAAAAAD*' SUBVERSIVE FEMINIST COMIC OBSESSION."

-*SALON*

"AN IMMENSELY REFRESHING READ, AGGRESSIVELY ADDRESSING CONTEMPORARY SOCIAL ISSUES THROUGH A FUTURISTIC SCI-FI STORY WITH A PREDOMINANTLY FEMALE CAST."

-*THE UNION'S A.V. CLUB*

OCTOBER 2015



imagecomics.com



Bitch Planet™ & © 2015 Milkfed Criminal Masterminds, Inc. Image Comics® and its logos are registered trademarks of Image Comics, Inc. All rights reserved.



HARD-EDGED CRIME FICTION... WITH A TWIST.

From the dark streets and dirtiest corners of New York City comes two of the most dedicated detectives of the NYPD: Sam and Twitch. Direct from the pages of Todd McFarlane's best-selling comic, *Spawn*, these unlikely heroes have a penchant for being in the right place at the wrong time.

Dive in as Brian Michael Bendis (*Jinx*, *Ultimate Spider-man*) and artists Angel Medina (*Spawn*, *The Amazing Spider-man*), Alberto Ponticelli (*Unknown Soldier*), Clayton Crain (*Ghost Rider*) and Alex Maleev (*Daredevil*) create a new dark vision of Manhattan. Ashley Wood (*Hellspawn*, *Popbot*) also lends his talents to further enhance the mood of the series with memorable cover art.

Sam and Twitch: The Complete Collection collects the entire groundbreaking series in two hardcover, oversized volumes. Sure to please fans of crime fiction and comic book fans alike, this collection also features an art gallery and a look behind-the-scenes with the series author, as well as an afterword with the series creator, Todd McFarlane.



SAM AND TWITCH: THE COMPLETE COLLECTION
BOOKS 1 & 2 AVAILABLE NOW

Check your local comic dealer or bookstore or call 1-888-COMIC-BOOK to find the comic book shop nearest you.

Sam and Twitch, its logo and its symbol are registered trademarks © 2015 Todd McFarlane Productions, Inc. All other related characters are TM and © 2015 Todd McFarlane Productions, Inc. All rights reserved.

BLACK MAGICK™

GREG RUCKA • NICOLA SCOTT

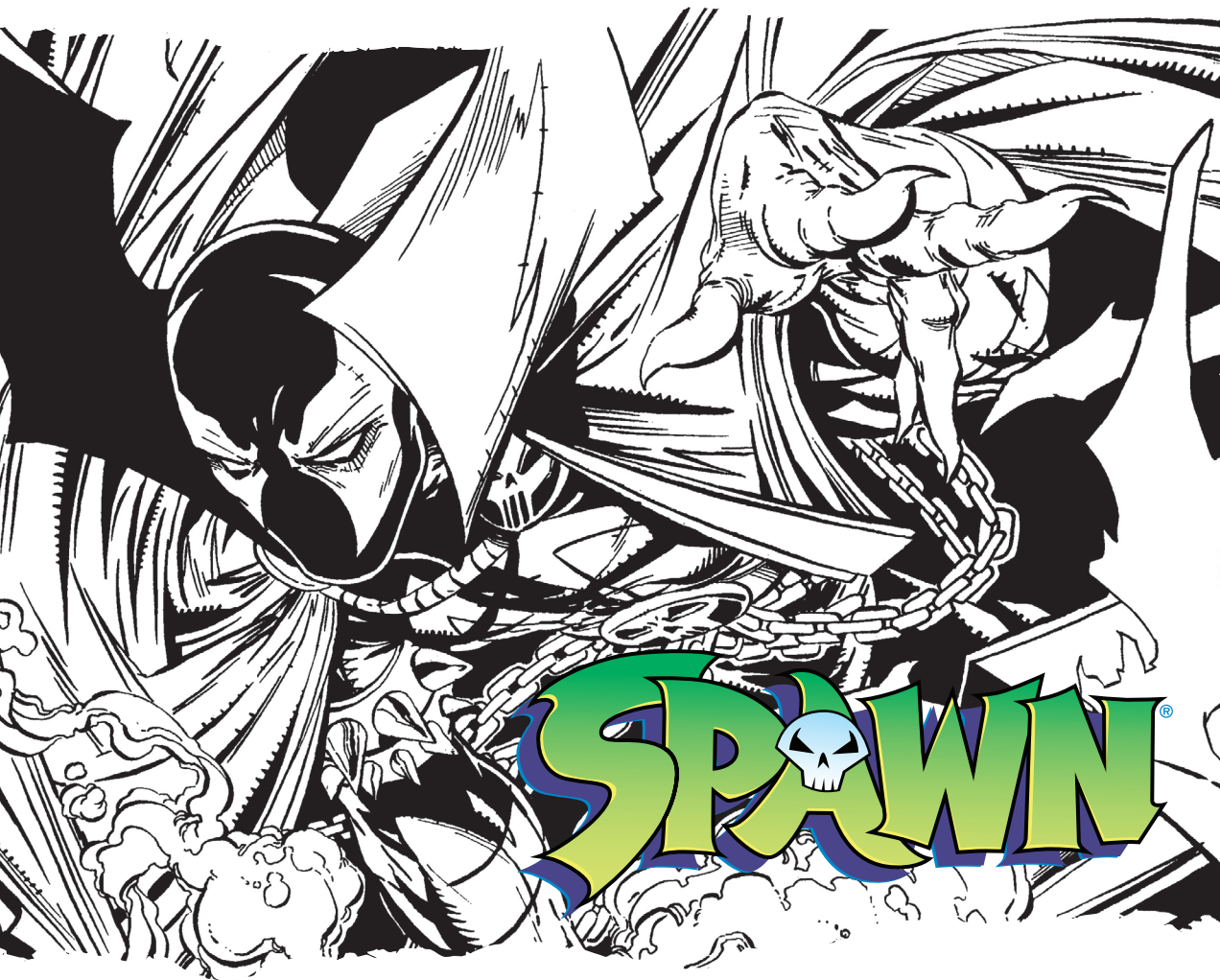


BLACK MAGICK™ & © 2015 Greg Rucka & Nicola Scott. Image Comics® and its logos are registered trademarks of Image Comics, Inc. All rights reserved. IMAGECOMICS.COM

**SOMETHING WICCA
THIS WAY COMES...**

OCTOBER 2015





CLASSIC SPAWN. NOW IN GLORIOUS BLACK & WHITE.

With *Spawn*, legendary writer and artist Todd McFarlane unleashed his iconic antihero on the world, and launched the most successful independent comic book in history. A government agent, Al Simmons was killed by his own men. Resurrected from the depths of hell, he returns to Earth as the warrior Spawn. As he seeks answers about his past, Spawn learns to harness his extraordinary new powers, and begins to grasp the full extent of what brought him back – and what he left behind.

Spawn Compendium 1 presents the stories and artwork that helped create the *Spawn* legacy – for the first time in stunning black and white. Featuring Todd McFarlane's legendary hyper-detailed art and stories, as well as collaborations with industry giants Greg Capullo (*Batman*), Alan Moore (*Watchmen*), Dave Sim, (*Cerebus*), Marc Silvestri (*Uncanny X-Men*, *Cyberforce*), Frank Miller (*Sin City*), and Grant Morrison (*Batman*). Collects *Spawn* issues #1-50.



SPAWN COMPENDIUM 1
AVAILABLE NOW

Check your local comic dealer or bookstore or call 1-888-COMIC-BOOK to find the comic book shop nearest you.

Spawn, its logo and its symbol are registered trademarks © 2015 Todd McFarlane Productions, Inc. All other related characters are TM and © 2015 Todd McFarlane Productions, Inc. All rights reserved.

THE WALKING DEAD ACTION FIGURES

Abraham
Ford



Paul
"Jesus"
Monroe



Carl
Grimes



Pin
Cushion
Zombie



COMIC
BOOK
SERIES
4

skybound

McFARLANE TOYS™



© 2015 Robert Kinnear. All Rights Reserved. © 2015 TM&I International, Inc. All Rights Reserved. McFarlane Toys and the other marks and logos displayed are trademarks of TM&I International, Inc.

TheWalkingDead.com

Skybound.com

McFarlane.com

IN STORES NOW